

The Power & Beauty of Dojo



Building Great Interfaces Is Like Arguing A Case At Trial

Designers & Developers Serve Different Masters

- User Model:
 - “What *should* it do when I click on this button?”
- System Model:
 - “What should the system do when it is told to take a particular action?”
- You can’t serve the user model and system models at the same time

Ajax: Dawn Of The Second System Model

- Should the server be tracking all of the UI state?
 - Or just the UI state changes that act on data?
 - What is the role of the server-side presentation layer when browsers can speak REST?
- If the client owns state, how should the server pickle and rehydrate the state?
- How should we help designers think about these choices?

**There Is No “Right Way”,
Only Cheap vs. Expensive**

Some Things Were Always Cheap

- Markup is a fast way to prototype
- Adding an Ajax-y “delete” button
- Editing the values of items in input elements in-place
- Simple animations
- In-place updates to semi-static data

Some Things Are (Less) Expensive

- Navigating huge data sets
 - Infrastructure for managing pagination and virtual scrolling
 - Widgets and visualizations built for performance
- Data-driven charting
- Offline and local data caching
- Script-based app layouts
- Querying the DOM for information

Some Stuff Is Still Expensive

- On IE, nearly everything...
 - ... and nearly everyone is on IE
- Component models still absent
- Network latency
- Image manipulation, vector graphics, visual “flare”
 - Rounded corners, drop-shadows, 9-up backgrounds
- Rich-text editing
- Video/audio

What Does All Of This Mean For Designers?

More Options != Progress

- “Design Patterns” show up in Design too ;-)
- New tech means creating/learning new patterns
 - Constraints of the medium bounds what happens and when
 - E.g.: Ajax emerged when networks got fatter, browsers had spare cycles, and CSS had been fully explored
- Progressive enhancement matters even more in script-driven world

New Tools For Each Level Of Concern

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- “I just want to make this div turn yellow when I click and tell the server about it”
 - `dojo.query()`, `dojo.behavior`, `dojo.anim()`, `dojo.connect()`, `dojo.xhr()`

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- “I want a slider control that I can style, and it needs to be accessible and I need to build some other things”
 - `dijit.*`, custom layers on top of `dojo.query()`

New Tools For Each Level Of Concern

- “I just want to make this div turn yellow when I click and tell the server about it”
 - dojo.query(), dojo.behavior, dojo.anim(), dojo.connect(), dojo.xhr()
- “I want a slider control that I can style, and it needs to be accessible and I need to build some other things”
 - dijit.*, custom layers on top of dojo.query()
- “I want charts and graphs and grids and a full-blown desktop-style UI that mashes up lots of stuff”
 - dijit.layout, dojox.charting, dojox.grid, dojox.layout, dojo.data, dojo.rpc, dojox.data

Every Layer Is Additive

Example: Event Handler Style

```
// when the page loads, find all the deleteButton nodes and
// give 'em an onclick handler
dojo.addOnLoad(function(e){

    dojo.query(".deleteButton").onclick(function(e){
        var n = e.target;

        dojo.style(n, "opacity", 0.5);

        dojo.xhrPost({
            url: "doStuff.php",
            content: { action: "delete", item: n.id },
            load: dojo.hitch(dojo, "anim", n, { height: 0 }),
            error: dojo.hitch(dojo, "style", n, "opacity", 1)
        });
    });
});
```

Example: Component Style

```
dojo.declare("my.InventoryItem",
[ dijit._Widget, dijit._Templated ],
{
  id: "",
  onDelete: function(){
    // ...
  },
  // ... other action handlers here...
  templateString: "<div dojoAttachEvent='onclick: onDelete'
  dojoAttachPoint='deleteButton'>delete</div> ..."
}
);

var ii = new my.InventoryItem({
  id: "thinger",
  // ...
});
```

“<” > “createElement(“

New Patterns For Markup

```
<div dojoType="dijit.layout.BorderContainer">
  <div dojoType="dijit.layoutContentPane"
    href="leftContent.html"
    splitter="true"
    minSize="150"
    region="left">
  </div>
  <div dojoType="dijit.layoutContentPane" region="center">
    ...
  </div>
  <div dojoType="dijit.layoutContentPane"
    href="bottomContent.html"
    splitter="true"
    minSize="150"
    region="bottom">
  </div>
</div>
```

Power Is...

Control, But Only When You Need It

```
<!-- customizing behavior isn't magic,  
and doesn't require subclassing -->  
<div dojoType="dijit.layout.BorderContainer"  
    ... >  
    <script type="dojo/connect" event="layout">  
        // whenever the layout event is called, code here is executed  
    </script>  
</div>
```

```
// ...but subclassing is easy  
dojo.require("dijit.layout.BorderContainer");  
dojo.declare("MyAwesomeContainer",  
    dijit.layout.BorderContainer,  
{  
    layout: function(){  
        this.inherits();  
        ...  
    }  
});
```

Control, But Only When You Need It

```
// handling markup-driven creation can be in your control

dojo.declare("MyAwesomeClass", null, {
    constructor: function(thinger, blah, blah){ ... },
    markupFactory: function(obj, node){
        return new MyAwesomeClass(obj.thinger, obj.blah, obj.blah);
    }
});
```

A Consistent Approach

```
// things which expect a single result in the
// future always return instances of dojo.Deferred

dojo.xhrGet({ url: "thinger.txt" }).addCallback(
  function(data){ ... }
);

var store = new dojox.data.FlickrStore({ ... });
store.fetch({ tags: "dojo" }).addCallback(
  function(items){ ... }
);
```

A Consistent Approach

```
// Everything is an event if you want it to be

dojo.connect(dojo, "xhr", function(args){
    console.debug("fetching: ", args.url);
});

var n = dojo.byId("someNode");
dojo.connect(n, "onclick", function(e){ // e is always passed
    console.debug("clicked on:", e.target);
});

var w = dijit.byId("toggleButton");
dojo.connect(w, "onClick", function(){ ... });

// shortcuts also help us keep it readable
w.connect("onClick", function(){ ... });
```

A Consistent Approach

```
// Markup == Code  
var w = new dijit.widget.Button({  
    id: "myButton",  
    label: "howdy!",  
    onClick: function(){ ... }  
, "myButton");
```

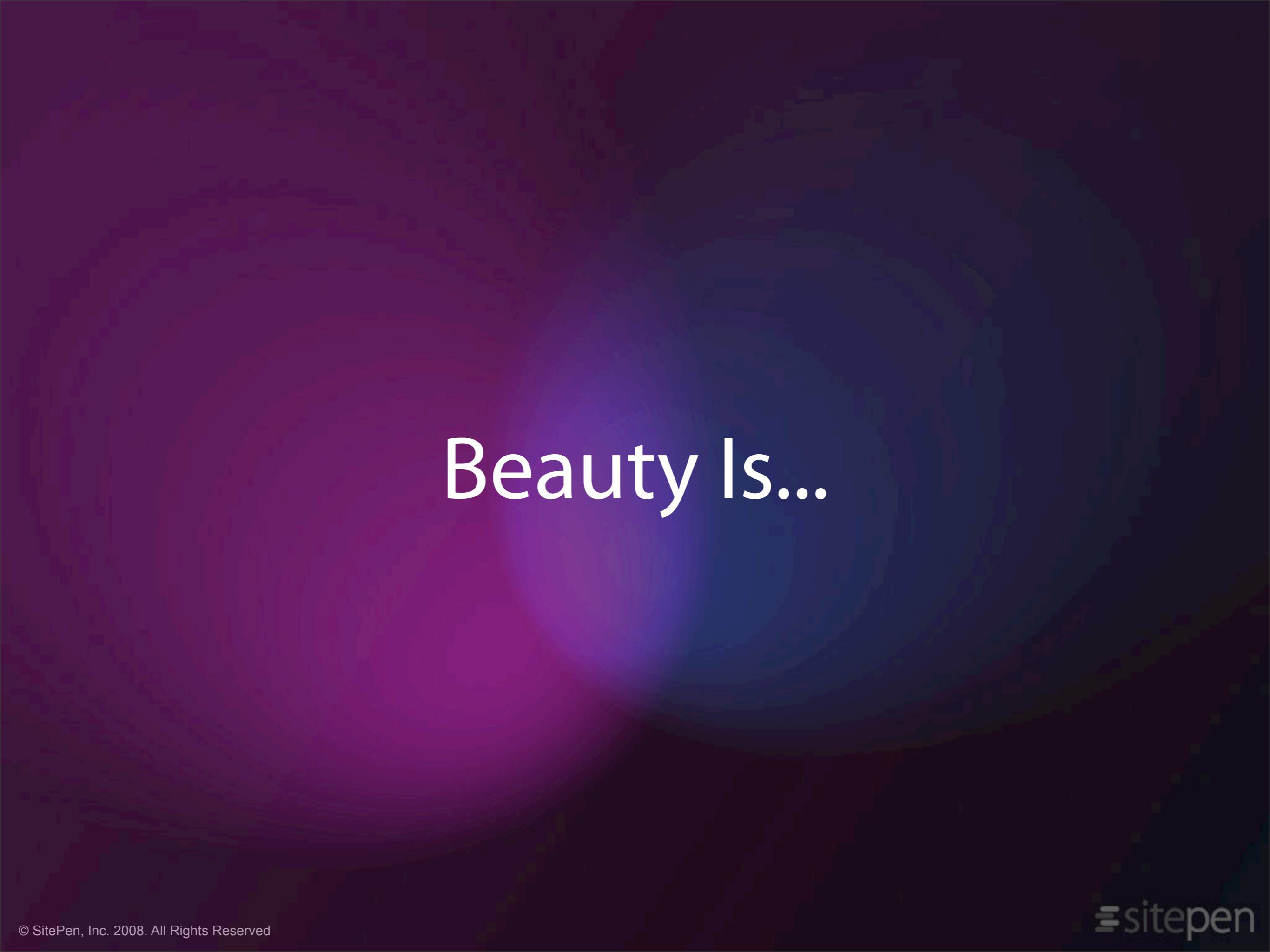
```
<!-- Markup == Code -->  
<div dojoType="dijit.widget.Button"  
    id="myButton"  
    jsId="w"  
    label="howdy!>  
    <script type="dojo/method" event="onClick">  
        ...  
    </script>  
</div>
```

A Consistent Approach

```
// things that take data expect the same data store interface

var grid = new dojox.grid.DataGrid({
  store: storeRef,
  query: { name: "*" },
  ...
});

var autoCompleter = new dijit.form.FilteringSelect({
  store: storeRef,
  query: { type: "country" },
  ...
});
```



Beauty Is...

A Plan For Right Now, And For The Future

```
<!-- upgrade some markup to be "stampable" -->
<div dojoType="dijit.Declaration"
    widgetClass="foo.Bar"
    defaults="{ label: 'blah' }" >
    ...some markup...
    <button dojoType="dijit.form.Button">
        ${label}
    </button> ... more markup
</div>

<!-- create and configure instances on the same page -->
<div dojoType="foo.Bar" label="foo"></div>
<div dojoType="foo.Bar" label="bar"></div>
```

A Plan For Right Now, And For The Future

```
// moving our widget to a class
dojo.provide("foo.Bar");
dojo.require("dijit.dijit");
dojo.require("dijit.form.Button");
dojo.declare("foo.Bar", [ dijit._Widget, dijit._Templated ],
{
    templatePath: dojo.moduleUrl("foo", "templates/Bar.html"),
    widgetsInTemplate: true,
    label: 'blah'
});
)
```

```
<div>
    ...some markup...
    <button dojoType="dijit.form.Button">
        ${label}
    </button> ... more markup
</div>
```

A Plan For Right Now, And For The Future

```
// moving our widget to a class
dojo.provide("foo.Bar");
dojo.require("dijit.dijit");

dojo.require("dojox.dtl._Templated");

dojo.require("dijit.form.Button");
dojo.declare("foo.Bar",
[ dijit._Widget, dojox.dtl._Templated ],
{
  templatePath: dojo.moduleUrl("foo", "templates/Bar.html"),
  widgetsInTemplate: true,
  showButton: false,
  label: 'blah'
}
);
```

A Plan For Right Now, And For The Future

```
<div>
  ...some markup...
  {%
    if showButton %
  <button dojoType="dijit.form.Button">
    {{label}}
  </button>
  {%
    endif %
  }
  ... more markup
</div>
```

Control, But Only When You Need It

```
<head>
  <style type="text/css">

    @import "dojoroot/dijit/themes/tundra/tundra.css"

    .tundra .dijitMenu {
      border: 2px solid #7eabcd;
      ...
    }

  </style>
</head>
<body class="tundra">
  <!-- ... -->
</body>
```

Some Quick Demos

Questions?

Thank You!